

Headquarters, Department of the Army

1 SEPTEMBER 1992

SAFETY STEPS

DO NOT TRY TO PULL OR GRAB THE INDIVIDUAL.

IF YOU CANNOT TURN OFF THE ELECTRICAL POWER, PULL, PUSH, OR LIFT THE PERSON TO SAFETY USING A DRY WOODEN POLE OR A DRY ROPE OR SOME OTH-ER INSULATING MATERIAL.



SEND FOR HELP AS SOON AS POSSIBLE.

AFTER THE INJURED PERSON IS FREE OF CONTACT WITH THE SOURCE OF ELECTRICAL SHOCK, MOVE THE PERSON A SHORT DISTANCE AWAY AND IMMEDI-ATELY START ARTIFICIAL RESUSCITATION.

FOR ARTIFICIAL RESPIRATION, REFER TO FM21-11.

WARNING

RF ENERGY IS PRESENT NEAR ANTENNA DURING TRANS-MISSION MAINTAIN AT LEAST 30 INCHES BETWEEN VEH-ICULAR ANTENNA AND PERSONNEL DURING TRANSMIS-SIONS . WARNING



HIGH VOLTAGE

EXISTS AT CONNECTOR J1 ON VEHICULAR MOUNTING ADAPTER. AVOID PERSONAL INJURY: BE SURE J1 IS COV-ERED OR CAPPED WHEN NOT IN USE.

DEATH OR SERIOUS INJURY CAN RESULT:

- When antenna tip caps are not installed on antennas.
- When a tied-down antenna hits a fixed object such as an overhead bridge, tree limb, etc. Flying antenna parts might strike nearby personnel.

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Approved for public release; distribution is unlimited.

<u>SCOPE</u>

This pocket guide is intended for use by trained SINCGARS Ground NON-ICOM radio Operators.

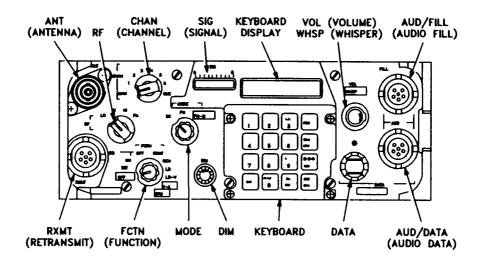
It covers Operator tasks and provides flow charts showing steps required to perform Operator functions. It serves as a handy memory jogger to help trained Operators follow required procedures.

It also provides guidance on how to respond to jamming and an Operator Troubleshooting Checklist.

Whenever more Information is needed, or when performing Pre-Mission Checks, refer to the Operator's Manual (TM 11-5820-890-10-3).

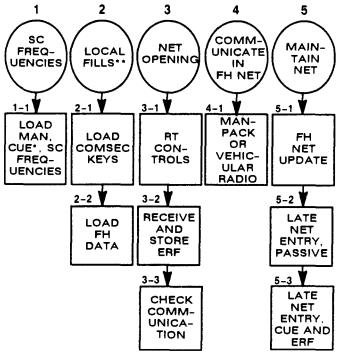
This manual supersedes TM 11-5820-890-10-4, dated 1 October 1989

RT FRONT PANEL





OPERATOR ROADMAP

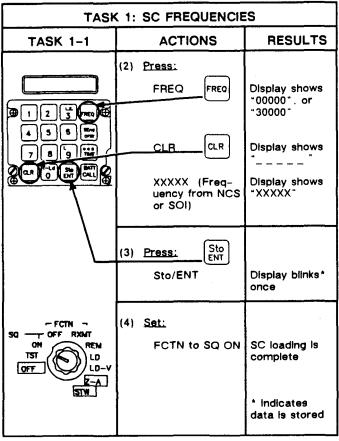


- * (WHEN DESIGNATED BY COMMANDER)
- ** (UNIT SOP MAY CALL FOR LOCAL FILL TASKS TO BE PERFORMED BY COMMUNICATIONS SPECIAL-ISTS OR KEY NCO'S)

FLOW CHART

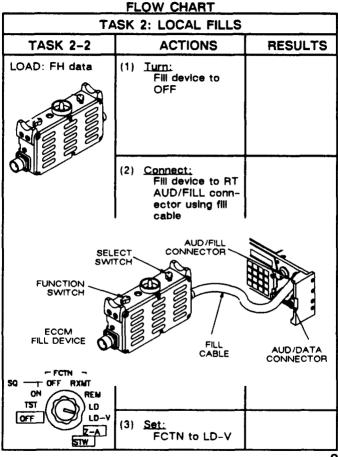
TASK 1: SC FREQUENCIES		
TASK 1-1	ACTIONS	RESULTS
LOAD: MAN. CUE*, or SC frequencies	(1) <u>Get:</u> Frequencles from SOI or NCS	* (When desig- nated by com- mander)
SC FH FH-M	<u>Set:</u> MODE to SC	
	FCTN to Z-A	Display shows "GOOD" (or contact unit maintenance)
	FCTN to LD	
CHAN 2 1 MAN CUE	CHAN to MAN. CUE. or 1 thru 6	Note: ("STO X and "XXXXX" Indicate num- bers obtained from NCS or SOI).

FLOW CHART



FLOW CHART		
TASK 2: LOCAL FILLS		
TASK 2-1	ACTIONS	RESULTS
LOAD: KY-57	(1) <u>Install:</u> KY-57 battery (manpack only)	(If required)
	KY-57 in vehic- ular*mounting base	
	(2) <u>Connect:</u> KY-57 to radio	(If required)
	(3) <u>Set:</u> KY-57 COMSEC to C and register to a numbered position	
	(4) <u>Turn:</u> KY-57 power to ON	COMSEC alarm is heard
FUNCTION SWITCH		

FLOW CHART		
TASK 2: LOCAL FILLS		
TASK 2-1	ACTIONS	RESULTS
	(5) Press: Handset push- to talk 2 times	COMSEC alarm changes to a steady tone
	(6) <u>Set:</u> KY-57 MODE to LD	
	(7) <u>Connect:</u> KYK-13 to KY-57 using fill cable	
	(8) <u>Turn:</u> KYK-13 ON and fill register to a numbered position	
	(9) <u>Press:</u> Handset PTT switch	Hear beep in handset and KYK-13 lamp blinks
	(10) <u>Turn:</u> KYK-13 OFF and disconnect from KY-57	
	(11) <u>Set:</u> KY-57 MODE to C	



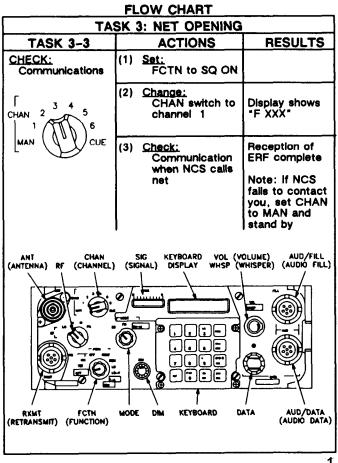
FLOW CHART		
TASK 2: LOCAL FILLS		
TASK 2-2	ACTIONS	RESULTS
SC FH FH-M	(4) <u>Set:</u> MODE to FH	Display shows "FILL t" and tone is heard
CHAN 2 3 4 5 MAN CUE	(5) <u>Set:</u> CHAN to MAN	
$ \begin{array}{c} 11 \\ 11 \\ 13 \\ 12 \\ 12 \\ 11 \\ 11 \\ 10 \\ 10 \\ 0 \\ 10 \\ 0 \\ 10 \\ 0 \\ 10 \\ 0 \\ 10 \\ 0 \\ 10 \\ $	(6) <u>Set:</u> Fill device to T1 or T2 (per NCS or SOI)	
ON ZA	(7) <u>Turn:</u> Fill device to ON	
	(8) <u>Press:</u> H-Ld button H-Ld O	Display shows "LOAd" then "Sto t" and a beep is heard: then "Cold"*

FLOW CHART

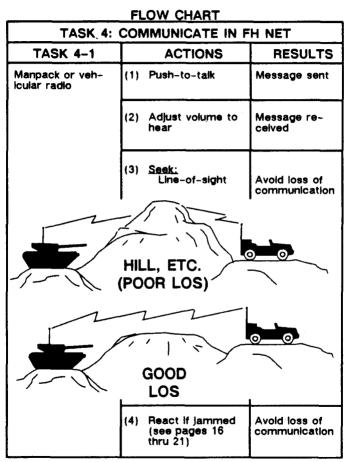
TASK 2: LOCAL FILLS		
TASK 2-2	ACTIONS	RESULTS
	(9) <u>Turn:</u> FCTN to LD	
	(10) <u>Turn:</u> Fill device OFF and disconnect	
	(11) <u>Turn:</u> MODE to SC	Display shows MAN frequency XXXXX
	(12) <u>Turn:</u> MODE to FH	Display reads "Cold" Ready to re- celve ERF from NCS

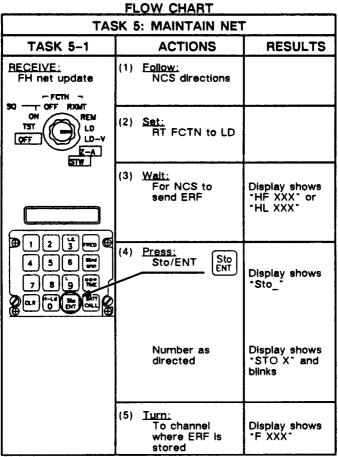
FLOW CHART		
TASK 3: NET OPENING		
TASK 3-1	ACTIONS	RESULTS
SET: RT controls	(1) <u>Follow:</u> NCS directions	
SQ TOFF RXMT ON TST OFF	(2) <u>Set:</u> FCTN to LD	
	CHAN to MAN	
	MODE to FH	Display shows "COId" *
SC FH FH-M		* When display shows "COld" RT is ready to receive ERF
TASK 3-2	ACTIONS	RESULTS
RECEIVE: ERF STORE: ERF where directed/desired	(1) <u>Walt:</u> For NCS to send ERF When ERF is received	Display shows "HF XXX" or
		-HE XXX- "
⊕ 1 2 3 FRE0 ⊕ 4 5 6 SEM ØFR ØFR	(2) Press: Sto/ENT Sto ENT	Display shows "Sto_"
	Number 1 **	Display shows "Sto 1" and blinks

** Your own primary net is normally stored in CHAN 1. 11 When entering other nets, use CHAN 2-6 as desired.



1 2





FLOW CHART		
TASK 5: MAINTAIN NET		
TASK 5-3	ACTIONS	RESULTS
LATE NET ENTRY: CUE and ERF	(1) <u>Turn:</u>	
method	KY-57 to OFF	
CHAN 2 3 4 5	(2) <u>Set:</u>	* NOTE: Load proper CUE
	CHAN to CUE	and MAN fre- quencles for
- FCTN -	FCTN to SQ OFF	net to be con- tacted.
SQ T OFF RXMT	RF o HI	
IST OFF LD-V Z-A STW	(3) <u>Press:</u> Handset push- to-talk for 4 seconds	
	THEN, AT ONCE	
RF PA	(4) <u>Turn:</u>	
	KY-57 to ON	Hear beeping tone
		NOTE: Reload own unit MAN frequency upon leaving net en- tered by CUE and ERF.

FLOW CHART		
TASK 5: MAINTAIN NET		
TASK 5-3	ACTIONS	RESULTS
	(5) <u>Press:</u> PTT switch and	KY-57 alarm is
	release	cleared
	(6) <u>Wait:</u>	
	For answer	NCS/alternate NCS will re- spond on CUE frequency
1	(7) <u>Repeat:</u>	
	After 15 seconds until CUE call is answered	Note: Turn KY-57 to OFF for CUE then to ON for response
	(8) <u>Follow:</u>	
	Procedures as directed for receiving ERF	CUE and ERF late net entry is complete
[<u>L</u>	L1

JAMMING AND ANTIJAMMING

JAMMING. Jamming is the Intentional transmission of signals that interrupt your ability to receive needed signals. Interference is the accidental transmission of signals that also interrupt your ability to receive needed signals. If you are being jammed, it might sound like strong static, misleading signals, or random noise: or the net may be quiet with no signals heard. These signals depend upon the type of jamming signals and whether your net is operating in single channel (SC) or frequency hopping (FH) mode. The source of jamming could be power generators, radar sets, high power RF radio sets, or intentional enemy jammers.

SINGLE CHANNEL OPERATION.

SYMPTOM

POSSIBILITIES

SIG marker is lit and showing a signal higher than 3. You hear no traffic or noise and you are not transmitting. (1) You have a bad handset if you disconnect the handset and the lighted signal goes away (stuck or "hot" mike).

ACTION

(1) Try to free-up the stuck mike by pressing push-totalk 2 or 3 times, Remove faulty handset and replace with one that is good.

(2) You are being jammed if you set RT FCTN switch to SQ OFF and hear strong static or random noise. You can confirm this by disconnecting the antenna (MP) or antenna cable (vehicular). The SIG marker will drop and the noise will go awav or be reduced.

(2) Change your tactical location. Try to mask your RT/antenna by placing hills, rocks, buildings, etc. between you and the enemy. Notify your supervisor and prepare a MIJI feeder report.

SYMPTOM

POSSIBILITIES

(3) You may have faulty or "lockedup" RT if you try removing the antenna (MP) or antenna cable (vehicular) and the SIG marker remains higher than 3.

ACTION

(3) Set <u>RT</u> FCTN switch <u>off</u> then to SQ ON. If the problem still exists, contact unit maintenance.

SIG marker is lit and showing a signal higher than 3 You hear random radio traffic or radio signals. You have enemy or friendly radio interference.

Set RT FCTN to SQ OFF and listen for radio traffic. Try to identify a friendly call sign if you can determine friendly signals. If you determine that jamming is from an enemy source. change location and use terrain to mask your RT from jamming enemy source. Switch to a better antenna (If using a manpack. switch to a vehicular or OE-254), Contact NCS and your supervisor.

JAMMING AND ANTIJAMMING Continued

SINGLE CHANNEL OPERATION. Continued

SYMPTOM

POSSIBILITIES

(1) You may have enemy sweep jamming.

ACTION

(1) Set RT FCTN to SQ OFF. You may hear a very highpitched noise or static each time the marker lights. Use terrain to mask your RT from the enemy's suspected location. Contact NCS and your supervisor.

(2) You may have radio or radar interference.

(2) Symptoms or actions are similar to sweep jamming (above) except that signals will be coming from a friendly source (maybe). Use terrain to mask your RT from suspected location. source Contact NCS and your supervisor.

SIG marker is lit and showing a signal higher than 3, The SIG marker may light on and off at regular intervals (pulsing) or in a random cycle. You may or may not hear any noise.

FREQUENCY HOPPING OPERATION.

<u>SYMPTOM</u>

SIG marker is lit and showing a signal higher than 3. The signal marker may light on and off at regular intervals (pulsing) or light steady. There is strong static when you attempt to hear net traffic.

POSSIBILITIES

(1) You are being jammed if you disconnect the antenna (MP) or antenna cable (vehicular) and the SIG marker is reduced or drops to 3 and the noise is reduced.

ACTION

(1) Reconnect the antenna. Use terrain to mask your RT from the suspected enemy location. Contact NCS and your supervisor.

(2) You may be receiving interference from a nearby high-power communication system (this is a co-site problem)

(2) If possible, obtain authorization to have the interfering equipment turned off (this determines if you are receiving interference or if you are being jammed by the enemy). Move awav from the source of interference by using terrain to mask vour RT from the source. Attempt to remotelv locate vour antenna(s) or RTs. separating antennas bv at least 50 meters. Use one RT at a time.

JAMMING AND ANTIJAMMING Continued

FREQUENCY HOPPING OPERATION. Continued

SYMPTOM

SIG marker is lit and showing a signal higher than 3. You hear a constant hiss or background noise in the handset, but no real noise or radio traffic.

POSSIBILITIES

(1) There is a compromised or captured RT in your net. The compromised RT is constantly transmitting to act as a jammer.

<u>ACTION</u>

(1) Press handset push-to-talk 2 times. If voice or data transmissions return, continue to operate. Contact NCS or refer to SOI. Use authentication procedures.

(2) There is a stuck mike or bad handset in your net that is locked in the transmit (push-totalk) position. (2) Push handset push-to-talk 2 times. Contact NCS. Use authentication procedures.

(3) Your RT has a stuck handset if you blow or speak into the mike and you hear sidetone.

(3) Disconnect handset from RT and the SIG marker drops to LO or below. Press handset push-to-talk several times to free the switch. If you reconnect the handset and the SIG marker lights, replace the bad handset with one that is good.

SYMPTOM

Your net is not in a silence directive and you haven't heard traffic for a period of time.

POSSIBILITIES

Your RT is out of FH sync time.

ACTION

Attempt to contact NCS or another member 2 or 3 times. If unsuccessful, perform passive late net entry. If late net entry is unsuccessful, perform CUE and ERF procedure. Follow NCS direction.

SIG marker steadily flickers. You can communicate, but there is background popping or static when you are receiving. You notice your RT communication range is reduced. Co-site interference from another radio If possible, ask the interfering radio operator to stand by or to reduce RF power. Attempt to move your RT or antenna 50 meters or more. Contact NCS.

Note: When a station operating in plain text calls one operating in cipher text, the receiving operator can hear the message and the beeping in the background. This tells the receiving operator that the sender is broadcasting in plain text. OPERATOR'S TROUBLESHOOTING CHECKLIST If you have difficulty communicating, take the time to perform the following checks before you decide that there is something wrong with your radio.

- Make sure you have all the switches set properly.
- Check all cable connections to ensure that they are tight.
- Make sure that the antenna is properly connected and positioned.
- Try to verify that you have LOS with other stations.
- Change position to see if communications improve.
- If you have not heard net traffic in some time, perform passive late net entry.
- Make sure your radio has adequate power (especially manpack).
- Look and see if another net station is co-located in your area (called co-site interference).
- Determine if you are being jammed by the enemy. If so, take appropriate action.

Should your radio give you a strange, unexplained message which does not automatically clear:

 (1) Set FCTN to OFF, then to SQ ON. This action may clear your problem.
 (2) If it does not, and the situation permits, set FCTN to Z-A and wait for GOOD, then to STW and wait 10 seconds, then back to Z-A again and wait for GOOD. Now run self-test. If GOOD results, reload radio and and re-enter net. If problem still exists, contact unit maintenance.

If you still cannot communicate, there maybe something wrong with your radio. However, any one of the above operator troubleshooting actions may put you back into communications. They are well worth trying.

ABBREVIATIONS USED

CHAN CLR COMSEC CT ECCM ENT ERF FCTN	Channel Clear Communication Security Cipher Text Electronic Counter-Counter Measures Enter Electronic Remote Fill Function
FH	Frequency Hopping
HUB	Hold Up Battery
KEK	COMSEC Key
LD	Load
LD-V	Load Variable
LO	Low
LOS M	Line of Sight Medium
NCS	Net Control Station
PA	Power Amplifier
PT	Plain Text
REM	Remote
RF (PWR)	Radio Frequency Power
RTÌÍ	Receiver-Transmitter
RV	Receive Variable
RXMT	Retransmit
SC	Single Channel
SIG	Signal
SOL	Signal Operating Instructions
SQ ON STO	Squelch On Store
STW	Stove
SYNC	Synchronization
TD	Time Delay
TEK	COMSEC Key
TST	Test
VOL	Volume
WHSP	Whisper
Z	Zero

WARNING

- A lithium battery used with your manpack radio contains pressurized sulfur dioxide gas. The gas is toxic, and the battery MUST NOT be abused in any way which may cause the battery to rupture.
- DO NOT heat, short circuit, crush, puncture, mutilate, or disassemble batteries.
- DO NOT USE any battery which shows signs of damage, such as bulging, swelling, disfigurement, a brown liquid in the plastic wrap, a swollen wrap, etc.
- DO NOT test lithium batteries for capacity.
- DO NOT recharge lithium batteries.
- DO NOT dispose of lithium batteries with ordinary trash/ refuse. Turn in discharged batteries to local supply.
- If the battery compartment becomes hot to the touch, if you hear a hissing or burping (i.e. battery venting), or smell irritating gas (sulfur dioxide), IMMEDIATELY TURN OFF the equipment and leave the area.
 - 1. Allow the equipment to cool at least one hour.
 - 2. Remove and replace the battery after the equipment has cooled to the touch,
 - If there is a safety incident, or if you believe a safety hazard exists, notify your local Safety Office/Officer, file a Product Quality Deficiency Report. SF Form 368, and notify the CECOM Safety Office, Ft. Monmouth, NJ at AV 995-3112.
- DO NOT use a Halon type fire extinguisher on a lithium battery fire.
- In the event of a fire near a lithium battery (ies), rapid cooling of the battery (ies) is important. Flood the equipment with water, or use a carbon dioxide (CO₂) extinguisher. Control of the equipment fire and cooling may prevent the battery from venting and potentially exposing lithium metal. In the event that the lithium metal becomes involved in fire, the use of a graphite based Class D fire extinguisher is recommended.
- DO NOT store batteries in unused equipment.
- DO NOT store lithium batteries with other hazardous materials. Keep them away from open flame or heat.

By Order of the Secretary of the Army:

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