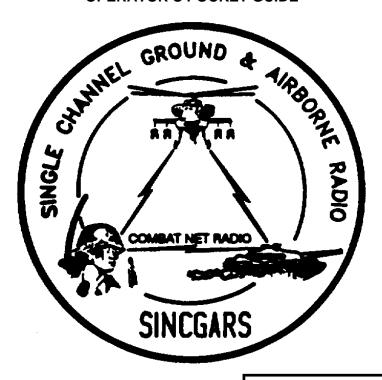
SINCGARS ICOM GROUND RADIO OPERATOR'S POCKET GUIDE



RADIO SETS MANPACK RADIO (NSN: N/A) (EIC:N/A)

VEHICULAR RADIOSI (AN/VRC-87A/C THRU AN/VRC-92A) (NSN: N/A) (EIC: N/A) **OPERATOR ROADMAP**

FLOW CHARTS

JAMMING/ANTIJAMMING

TROUBLESHOOTING CHECKLIST

Approved for public release; distribution is unlimited.

Headquarters, Department of the Army

1 SEPTEMBER 1992



SAFETY STEPS



- 1 DO NOT TRY TO PULL OR GRAB THE INDIVIDUAL
- IF YOU CANNOT TURN OFF THE ELECTRICAL POWER. PULL, PUSH, OR LIFT THE PERSON TO SAFETY USING A DRY WOODEN POLE OR A DRY ROPE OR SOME OTHER INSULATING MATERIAL.
- 3 SEND FOR HELP AS SOON AS POSSIBLE.
- 4 AFTER THE INJURED PERSON IS FREE OF CONTACT WITH THE SOURCE OF ELECTRICAL SHOCK. MOVE THE PERSON A SHORT DISTANCE AWAY AND IMMEDIATELY START ARTIFICIAL RESUSCITATION.
- **5** FOR ARTIFICIAL RESPIRATION. REFER TO FM 21-11.

WARNING

RF ENERGY IS PRESENT NEAR ANTENNA DURING TRANS- MISSION. MAINTAIN AT LEAST 30 INCHES BETWEEN VEH- HICULAR ANTENNA AND PERSONNEL DURING TRANSMIS- SIONS.



HIGH VOLTAGE

EXISTS AT CONNECTOR J1 ON VEHICULAR MOUNTING ADAPTER. AVOID PERSONAL INJURY: BE SURE J1 IS COVERED OR CAPPED WHEN NOT IN USE

DEATH OR SERIOUS INJURY CAN RESULT:

- When antenna tip caps are not Installed on antennas.
- When a tied-down antenna hits a fixed object such as an overhead bridge, tree limb. Etc. Flying antenna parts might strike nearby personnel.

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SCOPE

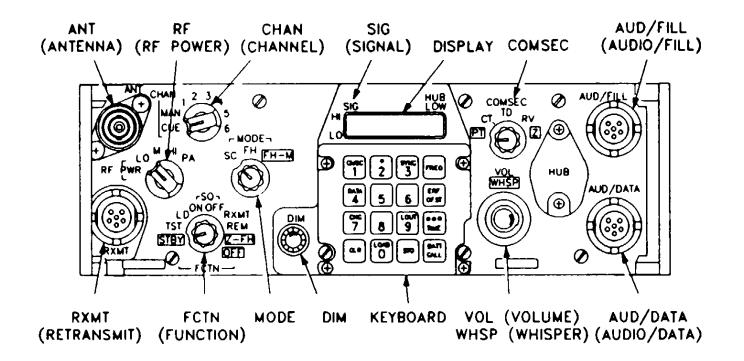
This pocket guide is intended for use by trained SINCGARS Ground ICOM radio Operators.

It covers Operator tasks and provides flow charts showing steps required to perform Operator functions. It serves as a handy memory Jogger to help trained Operators follow required procedures.

It also provides guidance on how to respond to Jamming and an Operator Troubleshooting Checklist.

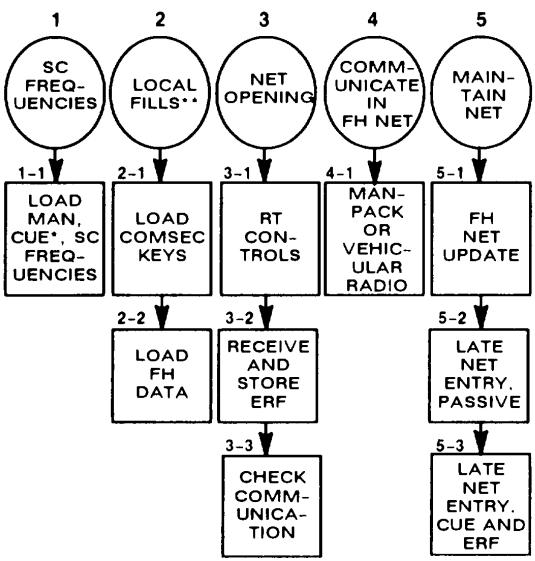
Whenever more information Is needed, or when performing Pre-Mission Checks, refer to the Operator's Manual (TM 11-5820-890-10-1).

This manual supersedes TM 11-5820-890-10-2, dated 1 March 1988



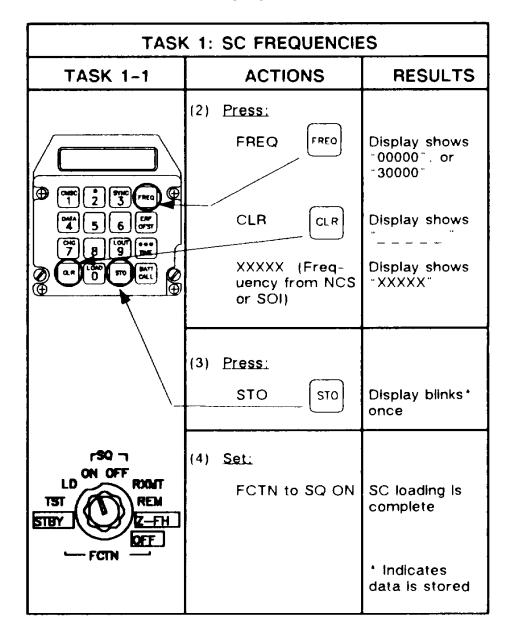


OPERATOR ROADMAP



- (WHEN DESIGNATED BY COMMANDER)
- "" (UNIT SOP MAY CALL FOR LOCAL FILL TASKS TO BE PERFORMED BY COMMUNICATIONS SPECIAL-ISTS OR KEY NCO'S)

TASK 1: SC FREQUENCIES		
TASK 1-1	ACTIONS	RESULTS
LOAD: MAN CUE* or SC frequencies	(1) <u>Get;</u> Frequencies from SOI or NCS	(When desig- nated by com- mander)
CT TD RV		Note' ('STO X and "XXXXX Indicate num- bers obtained from NCS or SOI)
SC FH FH-M	Set: COMSEC to PT MODE to SC	
STEY REM E-FCTN CHAN 1 2 3 4	FCTN to Z-FH	Display shows "GOOD (or contact unit maintenance) FCTN to LD
MAN 5 6	CHAN to MAN. CUE or 1 thru 6	



TASK 2: LOCAL FILLS		
TASK 2-1	ACTIONS	RESULTS
LOAD: COMSEC keys	(1) <u>Turn:</u> COMSEC fill device to OFF	
CONNECTOR FILL CABLE	Connect: COMSEC fill device to RT AUD/FILL con- nector using fill cable	
CHAN 1 2 3 4 5 6 CUE	(2) Set: RT FCTN to LD RT MODE to SC RT CHAN to MAN RT COMSEC TO CT	COMSEC alarm is heard (beeping tone)
CT TD RV	(3) <u>Press:</u> RT handset push-to-talk 2 times	COMSEC alarm changes to steady tone
	(4) <u>Get:</u> COMSEC key from SOI or NCS	
	(5) Turn: COMSEC fill device to the directed position	

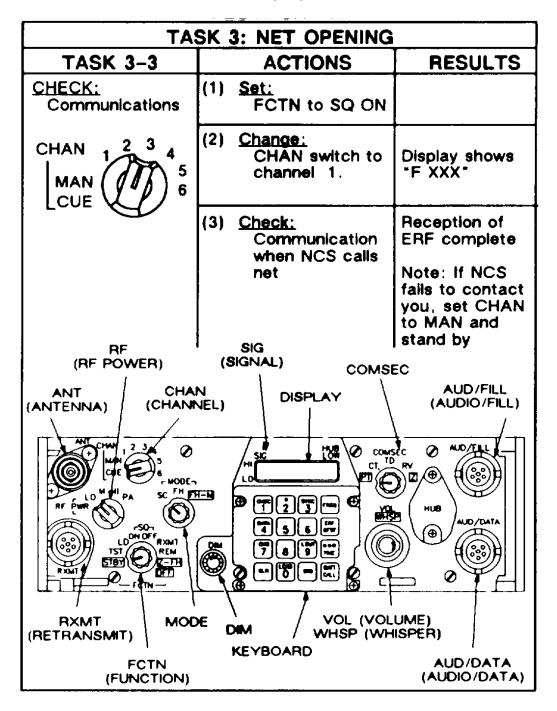
TASK 2: LOCAL FILLS		
TASK 2-1	ACTIONS	RESULTS
	(6) <u>Turn:</u> COMSEC MODE switch to ON	
# 2 7 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8	RT STO STO RT number for channel X	Display shows "LOAD" Display shows "H TEK" or "H KEK" Display shows "STO_" Display shows "STO_" COMSEC alarm goes away
	Note: Always load channels 1 thru 6. Repeat steps 6 thru 7 for each channel to be loaded	
	(8) <u>Turn:</u> COMSEC fill device to OFF	
	(9) <u>Disconnect:</u> COMSEC fill device and fill cable	FIII loading is complete

TASK 2: LOCAL FILLS		
TASK 2-2	ACTIONS	RESULTS
LOAD: FH data	(1) <u>Turn:</u> ECCM fill device to OFF Connect: ECCM fill device to RT AUD/FILL connector using fill cable	
FUNCTION SWITCH ECCM FILL DEVICE	AUD/FILL CONNECTOR FILL CABLE	AUD/DATA CONNECTOR
TSQ ¬ ON OFF RXMT TST REM TZ-FH OFF	(2) Set: RT FCTN to LD RT MODE to FH RT CHAN to MAN ECCM fill device	Display shows "FILL 0"
	to ON ECCM fill device select switch to directed position	

TASK 2: LOCAL FILLS		
TASK 2-2	ACTIONS	RESULTS
	(3) Press: RT LOAD	Display shows "LOAD" then "HF XXX"
	RT STO	Display shows
	RT number for channel in which FH data is to be stored	Display shows "STO X" and blinks once
	(4) Turn: ECCM fill device to OFF	
	(5) Disconnect: ECCM fill device and fill cable	
CHAN 1 2 3 4 5 6 CUE	(6) Turn: RT CHAN switch to channel X to verify data is stored	Display shows "F XXX"
CHAN 1 2 3 4	RT CHAN switch to MAN	Display shows "COLD"
MAN 6	(7) Stand by: To receive in- structions from NCS	FH data load- ing is complete

TASK 3: NET OPENING		
TASK 3-1	ACTIONS	RESULTS
SET: RT controls	(1) <u>Follow:</u> NCS directions	
LD ON OFF ROUNT TST REM TSTBY TZ-FH	(2) <u>Set:</u> FCTN to LD	
FCTN	CHAN to MAN	
CHAN 12 3 4 5 MAN 6	MODE to FH	Display shows
SC FH FH-M		* When display shows "COLD" RT is ready to receive ERF
TASK 3-2	ACTIONS	RESULTS
RECEIVE: ERF STORE: ERF where	(1) <u>Walt:</u> For NCS to send ERF	
directed/desired	When ERF is received	Display shows "HF XXX" or "HL XXX"
	(2) Press: STO STO	Display shows "STO_"
7 8 9 12 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Number 1 **	Display shows "STO 1" and blinks

^{**} Your own primary net Is normally stored In CHAN 1. When entering other nets, use CHAN 2 - 6 as desired.



TASK 4: COMMUNICATE IN FH NET		
TASK 4-1	ACTIONS	RESULTS
Manpack or veh- lcular radio	(1) Push-to-talk	Message sent
	(2) Adjust volume to hear	Message re- celved
	(3) <u>Seek:</u> Line-of-sight	Avoid loss of communication
HILL, ETC. (POOR LOS)		
	GOOD	0 0
	(4) React if jammed (see pages 16 thru 21)	Avoid loss of communication

TASK 5: MAINTAIN NET		
TASK 5-1	ACTIONS	RESULTS
RECEIVE: FH net update r90 7 ON OFF	(1) <u>Follow:</u> NCS directions	
TST REM TZ-FH DFT	(2) <u>Set:</u> RT FCTN to LD	
FCIN —	(3) <u>Walt:</u> For NCS to send ERF	Display shows "HF XXX" or "HL XXX"
7 3 6 5	(4) Press: STO STO	Display shows "STO_"
	Number as directed	Display shows "STO X" and blinks
	(5) <u>Stand by:</u> For NCS Instructions	

TASK 5: MAINTAIN NET		
TASK 5-2	ACTIONS	RESULTS
LATE NET ENTRY: Passive method	(1) Press: FREQ FREQ	Display shows
	SYNC 3 Note: Press SYNC again to cancel late net entry mode	Display shows "LF XXX"
	(2) <u>Wait:</u> For radio traffic	Communica- tion is heard
	(DO NOT PRESS PTT SWITCH)	Display shows "F XXX". "L" is dropped
	(3) <u>Contact:</u> NCS for communications check	Passive late net entry is com- plete
		Note: If traffic is not heard after 3 min- utes, proceed to CUE and ERF method

TASK 5: MAINTAIN NET		
TASK 5-3	ACTIONS	RESULTS
LATE NET ENTRY: CUE and ERF method CHAN 1 2 3 4	(1) <u>Set:</u> CHAN to CUE*	* Note: Load proper CUE and MAN fre-
MAN 5	RT COMSEC to	quencies for net to be con- tacted.
COMSEC —	(2) <u>Press:</u> Handset push- to-talk for 4 seconds THEN. AT ONCE	
	(3) <u>Set:</u> RT COMSEC to CT	
COMSEC -	(4) <u>Walt:</u> For answer	NCS/alternate NCS will re- spond on CUE frequency
	(5) <u>Repeat:</u> After 15 seconds until CUE call is answered	Note: (Go to PT for CUE, then to CT for response)
	(6) <u>Follow:</u> Procedures as directed for re- celving ERF	CUE and ERF late net entry is complete
Note: Even if you have a COMSEC key loaded, when your radio has been set to STBY and is switched to SQ ON, you will hear a COMSEC alarm. Pressing PTT twice will clear this alarm.		Note: Reload own unit MAN frequency upon leaving net en- tered by CUE and ERF.

JAMMING AND ANTIJAMMING

JAMMING. Jamming is the intentional transmission of signals that interrupt your ability to receive needed signals. Interference is the accidental transmission of signals that also interrupt your ability to receive needed signals If you are being jammed. it might sound like strong static, misleading signals, or random noise: or the net may be quiet with no signals heard. These signals depend upon the type of jamming signals and whether your net is operating in single channel (SC) or frequency hopping (FH) mode The source of jamming could be power generators, radar sets, high power RF radio sets, or intentional enemy jammers.

SINGLE CHANNEL OPERATION.

SYMPTOM

SIG marker is lit and showing a signal higher than LO. You hear no traffic or noise and you are not transmitting.

POSSIBILITIES

- (1) You have a bad handset if you disconnect the handset and the lighted signal goes away (stuck or "hot" mike)
- (2) You are being jammed If you set RT FCTN switch to SQ OFF and hear strong static or random noise You can confirm this by disconnecting the antenna (MP) or antenna cable (vehicular) The SIG marker will drop and the noise will go away or be reduced.

ACTION

- (1) Try to free-up the stuck mike by pressing push-totalk 2 or 3 times Remove faulty handset and replace with one that is good
- (2) Change your tactical location. Try to mask your RT/antenna by placing hills rocks buildings, etc, between you and the enemy. Notify your supervisor and prepare a MIJI feeder report.

SINGLE CHANNEL OPERATION. Continued

<u>SYMPTOM</u>	POSSIBILITIES POSSIBILITIES	<u>ACTION</u>
	(3) You may have faulty or "locked-up- RT If you try removing the antenna (MP) or antenna cable (vehicular) and the SIG marker remains higher than LO.	(3) Set RT FCTN switch to STBY: then to SQ ON. If the problem still exists. contact unit maintenance.
SIG marker Is lit and showing a sig- nal higher than LO You hear random radio traffic or ra- dio signals	You have enemy or friendly radio Interference.	Set RT FCTN to SQ OFF and listen for radio traffic. Try to identify a friendly call sign If you can determine friendly

signals. If you determine that Jamming Is from an enemy

Change location and use terrain to mask your RT from enemy jamming source. Switch to a better antenna (if using a manpack. switch to a vehicular or OE-254). Contact NCS and your supervisor

source.

SINGLE CHANNEL OPERATION. Continued

<u>SYMPTOM</u> <u>POSSIBILITIES</u> <u>ACTION</u>

SIG marker Is lit and showing a signal higher than LO The SIG marker may light on and off at regular Intervals (pulsing) or In a random cycle. You may or may not hear any noise. Contact NCS and your supervisor.

(1) You may have enemy sweep jamming.

(2) You may have radio or radar Interference.

(1) Set RT FCTN to SQ OFF. You may hear a very highpitched noise or static each time the marker lights. Use terrain to mask your RT from the enemy's suspected location

(2) Symptoms or actions are similar to sweep jamming (above) except that signals will be coming from a friendly source (maybe). Use terrain to mask your RT from suspected source location Contact NCS and your supervisor

FREQUENCY HOPPING OPERATION.

SYMPTOM

SIG marker is lit and showing a signal higher than LO The signal marker may light on and off at regular intervals (pulsing) or light steady. There is strong static when you attempt to hear net traffic.

POSSIBILITIES

- (1) You are being jammed if you disconnect the antenna (MP) or antenna cable (vehicular) and the SIG marker Is reduced or drops to LO and the noise Is reduced.
- (2) You may be receiving interference from a nearby high-power communication system (this Is a co-site problem).

ACTION

- (1) Reconnect the antenna. Use terrain to mask your RT from the suspected enemy location. Contact NCS and your supervisor.
- (2) If possible, obtain authorization to have the interfering equipment turned off (this determines If you are receiving Interference or If you are being jammed by the enemy). Move away from the source of Interference by using terrain to mask your RT from the source. Attempt to remotely locate your antenna(s) or RTs, separating antennas by at least 50 meters Use one RT at a time.

FREQUENCY HOPPING OPERATION. Continued

SIG marker is lit and showing a signal higher than LO You hear a constart hiss or background noise In the handset, but no real noise or radio traffic.

SYMPTOM

POSSIBILITIES

- (1) There is a compromised or captured RT In your net. The compromised RT is constantly transmitting to act as a Jammer.
- (2) There is a stuck mike or bad handset in your net that Is locked. In the transmit (push-totalk) position (3) Your RT has a stuck handset if you blow or speak into the mike and you hear sidetone

ACTION

(1) Press handset push-to-talk 2 times. If voice or data transmissions return, continue to operate. Contact NCS or refer to SOI. Use authentication procedures (2) Push handset push-to-talk 2 times. Contact NCS Use authentication procedures. (3) Disconnect handset from RT and the SIG marker drops to LO or below. Press handset push-to-talk several times to free the switch If you reconnect the handset and the SIG marker lights. Replace the bad handset with one that is good.

FREQUENCY HOPPING OPERATION. Continued

<u>SYMPTOM</u>	<u>POSSIBILITIES</u>	<u>ACTION</u>
Your net is not in a silence directive and you haven't heard traffic for a period of time.	Your RT is out of FH sync time.	Attempt to contact NCS or another member 2 or 3 times. If unsuccessful, perform passive late net entry. If late net entry Is unsuccessful, perform CUE and ERF procedure. Follow NCS direction.
SIG marker steadily flikers. You can communicate, but there is background popping or static when you are receiving. You notice your RT cornmunication range Is reduced.	Co-site interfer- ence from another radio.	If possible, ask the interfering radio operator to stand by or to reduce RF power. Attempt to move your RT or antenna 50 meters or more. Contact NCS.

Note: When a station in \underline{PT} calls one In CT, the receiving operator can hear the message and beeping In the background. This tells the receiving operator that the sender has COMSEC set to \underline{PT} rather than CT.

OPERATOR'S TROUBLESHOOTING CHECKLIST

If you have difficulty communicating, take the time to perform the following checks before you decide that there is something wrong with your radio.

- Make sure you have all the switches set properly.
- Check all cable connections to ensure that they are tight.
- Make sure that the antenna is properly connected and positioned.
- Try to verify that you have LOS with other stations.
- Change position to see if communications improve.
- If you have not heard net traffic in some time, perform passive late net entry.
- Make sure your radio has adequate power (especially manpack).
- Look and see if another net station is co-located in your area (called co-site interference).
- Determine if you are being jammed by the enemy. If so, take appropriate action.
- Should your radio give a strange, unexplained message that doesn't automatically clear:
- (1) Set FCTN to **STBY**, then return to SQ ON. This action may clear your problem.
- (2) If it does not, and the situation permits, set FCTN to **Z-FH** and wait for GOOD, then to **OFF** and wait 10 seconds, then back to **Z-FH** and again wait for GOOD. Now run self-test. If GOOD results, reload and re-enter net. If problem still exists, contact unit maintenance.

If you still cannot communicate, there may be something wrong with your radio. However, any one of the above operator troubleshooting actions may put you back into communications. They are well worth trying.

ABBREVIATIONS USED

CHAN Channel CLR Clear

CM **Control Monitor**

COMSEC Communication Security CT

Cipher Text

ECCM Electronic Counter-Counter Measures

Electronic Remote Fill **ERF**

FCTN Function

Frequency Hopping FΗ HUB Hold Up Battery COMSEC Key **KEK** Load

LD LO Low

LOS Line of Sight Μ Medium

Net Control Station NCS PΑ Power Amplifier PΤ Plain Text

RCU Remote Control Unit

REM Remote

RF (PWR) Radio Frequency Power RT Receiver-Transmitter RVReceive Variable **RXMT** Retransmit SC Single Channel

SIG Signal

Signal Operating Instructions SOI

SQ ON Squelch On **STBY** Stand by Store STO

Synchronization **SYNC** TD Time Delay COMSEC Key TEK

TST Test VOL Volume **WHSP** Whisper Zero

Ζ

WARNING

- A lithium battery used with your manpack radio contains pressurized sulfur dioxide gas The gas is toxic, and the battery MUST NOT be abused In any way which may cause the battery to rupture.
- DO NOT heat, short circuit, crush, puncture, mutilate or disassemble batteries.
- DO NOT USE any battery which shows signs of damage such as bulging, swelling, disfigurement, a brown liquid, in the plastic wrap, a swollen wrap, etc
- DO NOT test lithium batteries for capacity.
- DO NOT recharge lithium batteries
- DO NOT dispose of lithium batteries with ordinary trash/ refuse. Turn in discharged batteries to local supply
- If the battery compartment becomes hot to the touch If you hear a hissing or burping (i.e. battery venting), or smell irritating gas (sulfur dioxide). IMMEDIATELY TURN OFF the equipment and leave the area.
 - 1. Allow the equipment to cool at least one hour
 - 2. Remove and replace the battery after the equipment has cooled to the touch.
 - If there is a safety incident, or if you believe a safety hazard exists notify your local Safety Officer. file a Product Quality Deficiency Report, SF Form 368 and notify the CECOM Safety Office, Ft Monmouth, NJ at AV 995-3112
- DO NOT use a Halon type fire extinguisher on a lithium battery fire.
- In the event of a fire near a lithium battery(les), rapid cooling of the battery(les) is important. Flood the equipment with water, or use a carbon dioxide (CO,) extinguisher Control of the equipment fire and cooling may prevent the battery from venting and potentially exposing lithium metal In the event that the lithium metal becomes involved in fire, the use of a graphite based Class D fire extinguisher is recommended.
- DO NOT store batteries in unused equipment
- DO NOT store lithium batteries with other hazardous materials. Keep them away from open flame or heat.

By Order of the Secretary of the Army:

GORDON R. SULLIVAN General, United States Army Chief of Staff

Official:

MILTON H. HAMILTON Administrative Assistant to the Secretary of the Army 01986

Distribution:

To be distributed in accordance with DA Form 12-51-E, block 2261, Operator Maintenance requirements for TM 11-82 90-10-2.

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